

ZONES

This page lists zone info and the changes made to zones in PD2 relative to the vanilla game. For info about new zones, see [Maps](#).

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GENERAL

Regular monsters have a monster level equal to the level of the zone they're found in and champion/unique monsters have a monster level that is +2/+3 higher than that. A monster's level determines which [treasure classes](https://diablo2.diablowiki.net/Treasure_Classes) (https://diablo2.diablowiki.net/Treasure_Classes) it can drop items from. Monsters drop items with item levels equal to their monster level, which influences the [affixes](#) and [sockets](#) those items can get.

NON-LEVEL CHANGES

- The 3 red portal zones in Act 5 (Abaddon, Pit of Acheron, Infernal Pit) have had their density increased by 40-50%, and Mausoleum & Crypt have had their density increased by 9%
- The Maggot Lair and Arcane Sanctuary in Act 2 have wider pathways
- Lower Kurast no longer has super chests due to their mismatched risk/reward

ZONE LEVELS

- Many zones have had their zone level increased
- Zone levels are now included after the zone name in the upper right corner

List of Zone Levels [Collapse]

Zone	Normal	Nightmare	Hell	Location	WP	Hell was
Rogue Encampment	-	-	-	A1	*	
Blood Moor	1	36	67	A1		
Den of Evil	1	36	79	A1 Blood Moor		
Cold Plains	2	36	68	A1	*	
Cave Level 1	2	36	77	A1 Cold Plains		
Cave Level 2	2	37	78	A1 Cold Plains		
Burial Grounds	3	36	85	A1		80
Crypt	3	37	85	A1 Burial Grounds		83
Mausoleum	3	37	85	A1 Burial Grounds		
Stony Field	4	37	68	A1	*	
Tristram	6	39	82	A1 Stony Field		76
Underground Passage Level 1	4	37	69	A1		
Underground Passage Level 2	4	38	83	A1		
Dark Wood	5	38	68	A1	*	
Black Marsh	6	38	69	A1	*	
Hole Level 1	5	38	85	A1 Black Marsh		80
Hole Level 2	5	39	85	A1 Black Marsh		81
Forgotten Tower	-	-	-	A1 Black Marsh		
Tower Cellar Level 1	7	38	82	A1 Black Marsh		75
Tower Cellar Level 2	7	39	83	A1 Black Marsh		76
Tower Cellar Level 3	7	40	84	A1 Black Marsh		77
Tower Cellar Level 4	7	41	85	A1 Black Marsh		78
Tower Cellar Level 5	7	42	85	A1 Black Marsh		79
Tamoe Highland	8	39	69	A1		
Pit Level 1	7	39	85	A1 Tamoe Highland		
Pit Level 2	7	40	85	A1 Tamoe Highland		
Monastery Gate	8	40	70	A1		
Outer Cloister	9	40	70	A1	*	
Barracks	9	40	70	A1		
Jail Level 1	10	41	71	A1	*	
Jail Level 2	10	41	71	A1		
Jail Level 3	10	41	71	A1		
Inner Cloister	10	41	72	A1	*	
Cathedral	11	42	72	A1		
Catacombs Level 1	11	42	80	A1		72
Catacombs Level 2	11	42	80	A1	*	73
Catacombs Level 3	12	43	85	A1		73
Catacombs Level 4	12	43	85	A1		73
Secret Cow Level	28	64	81	A1 Rogue Encampment (Portal)		
Lut Gholein	-	-	-	A2	*	
Sewers Level 1	13	43	74	A2 Lut Gholein		
Sewers Level 2	13	43	74	A2 Lut Gholein	*	
Sewers Level 3	14	44	75	A2 Lut Gholein		
Rocky Waste	14	43	75	A2		
Stony Tomb Level 1	12	44	85	A2 Rocky Waste		78
Stony Tomb Level 2	12	44	85	A2 Rocky Waste		79
Dry Hills	15	44	76	A2	*	
Halls of the Dead Level 1	12	44	79	A2 Dry Hills		
Halls of the Dead Level 2	13	45	82	A2 Dry Hills	*	81
Halls of the Dead Level 3	13	45	85	A2 Dry Hills		82
Far Oasis	16	45	76	A2	*	
Maggot Lair Level 1	17	45	85	A2 Far Oasis		84
Maggot Lair Level 2	17	45	85	A2 Far Oasis		84
Maggot Lair Level 3	17	46	85	A2 Far Oasis		
Lost City	17	46	77	A2	*	
Ancient Tunnels	17	46	85	A2 Lost City		
Valley of Spoken	18	46	77	A2		

Zone	Normal	Nightmare	Hell	Location	WP	Hell was
Claw Viper Temple Level 2	14	47	85	A2 Valley of Snakes		83
Harem Level 1	-	-	-	A2		
Harem Level 2	13	47	78	A2		
Palace Cellar Level 1	13	47	78	A2	*	
Palace Cellar Level 2	13	47	78	A2		
Palace Cellar Level 3	13	48	78	A2		
Arcane Sanctuary	14	48	79	A2	*	
Canyon of the Magi	16	48	80	A2	*	79
Tal Rasha's Tomb	17	49	82	A2		80
Tal Rasha's Chamber	17	49	85	A2		80
Kurast Docks	-	-	-	A3	*	
Spider Forest	21	49	79	A3	*	
Arachnid Lair	21	50	79	A3 Spider Forest		
Spider Cavern	21	50	79	A3 Spider Forest		
Great Marsh	21	50	80	A3	*	
Flayer Jungle	22	50	80	A3	*	
Swampy Pit Level 1	21	51	85	A3 Flayer Jungle		80
Swampy Pit Level 2	21	51	85	A3 Flayer Jungle		81
Swampy Pit Level 3	21	51	85	A3 Flayer Jungle		82
Flayer Dungeon Level 1	22	51	81	A3 Flayer Jungle		
Flayer Dungeon Level 2	22	51	85	A3 Flayer Jungle		82
Flayer Dungeon Level 3	22	51	85	A3 Flayer Jungle		83
Lower Kurast	22	52	80	A3	*	
Kurast Bazaar	22	52	81	A3	*	
Ruined Temple	23	53	85	A3 Kurast Bazaar		84
Disused Fane	23	53	85	A3 Kurast Bazaar		84
Sewers Level 1	23	52	85	A3 Kuraast Bazaar & Upper Kurast		84
Sewers Level 2	24	53	85	A3 Kuraast Bazaar & Upper Kurast		
Upper Kurast	23	52	81	A3	*	
Forgotten Reliquary	23	53	85	A3 Upper Kurast		84
Forgotten Temple	24	54	85	A3 Upper Kurast		
Kurast Causeway	24	53	81	A3		
Disused Reliquary	24	54	85	A3 Kurast Causeway		
Ruined Fane	24	54	85	A3 Kurast Causeway		
Travincal	24	54	82	A3	*	
Durance of Hate Level 1	25	55	83	A3		
Durance of Hate Level 2	25	55	83	A3	*	
Durance of Hate Level 3	25	55	83	A3		
The Pandemonium Fortress	-	-	-	A4	*	
Outer Steppes	26	56	82	A4		
Plains of Despair	26	56	85	A4		83
City of the Damned	27	57	84	A4	*	
River of Flame	27	57	85	A4	*	
Chaos Sanctuary	28	58	85	A4		
Harrogath	-	-	-	A5	*	
Bloody Foothills	24	58	80	A5		
Frigid Highlands	25	59	81	A5	*	
Abaddon	39	60	85	A5 Frigid Highlands		81
Arreat Plateau	26	60	81	A5	*	
Pit of Acheron	39	61	85	A5 Arreat Plateau		82
Crystalline Passage	29	61	82	A5	*	
Frozen River	29	61	83	A5 Crystalline Passage		
Glacial Trail	29	61	83	A5	*	
Drifter Cavern	29	61	85	A5 Glacial Trail		84
Frozen Tundra	27	60	81	A5	*	
Infernal Pit	39	62	85	A5 Frozen Tundra		83
Nihlathak's Temple	32	63	83	A5		

Zone	Normal	Nightmare	Hell	Location	WP	Hell was
Halls of Vaught	36	64	84	A5		
The Ancients' Way	29	62	82	A5	*	
Icy Cellar	29	62	83	A5 The Ancient's Way		
Arreat Summit	37	68	87	A5		
Worldstone Keep Level 1	39	65	85	A5		
Worldstone Keep Level 2	40	65	85	A5	*	
Worldstone Keep Level 3	42	66	85	A5		
Throne of Destruction	43	66	85	A5		
Worldstone Chamber	43	66	85	A5		
Matron's Den	-	-	85	A5 Harrogath (Portal)		83
Forgotten Sands	-	-	85	A5 Harrogath (Portal)		83
Furnace of Pain	-	-	85	A5 Harrogath (Portal)		83

LEVEL 85 ZONE INFO

Level 85 zones are the zones in which the highest level items (TC 87) can be found from both champion and unique monsters since 85+2 and 85+3 are both at least 87. This means the highest level items can also be found in level 84 zones from unique monsters.

Many zone levels were increased to 85 so there are more endgame places to farm. Keep in mind that some zones are still worth farming even if they aren't level 85. Even if all items can't be found within lower level zones, they may have other advantages such as higher monster density, fewer immune/resistant monsters, more monster types that have better drop chances for valuable non-equipment items like runes, or the zones themselves may be closer to waypoints so they can be cleared faster. For example, both the cow level and Arcane Sanctuary are quite worthwhile despite being level 81 and level 79.

The following chart lists all level 85 zones with the amount of monster types in those zones that have immunities. Some monster types have multiple immunities and contribute toward the amounts in multiple columns. Unique monsters may still have other immunities since they have random bonuses. For example, "2 + 1" means there are 2 normal monster types that spawn with immunities and 1 super unique pack that spawns with immunities.

These immunities haven't changed in PD2 so the [Amazon Basin wiki \(https://www.theamazonbasin.com/wiki/index.php?title=Act_1_Summary_\(Hell\)\)](https://www.theamazonbasin.com/wiki/index.php?title=Act_1_Summary_(Hell))) has more comprehensive color-coded resistance/immunity charts for each zone.

Level 85 Zones and their Immunities [\[Collapse\]](#)

Zone	Physical Immunes	Magic Immunes	Fire Immunes	Lightning Immunes	Cold Immunes	Poison Immunes	Location	Vanilla Level
Burial Grounds				2			A1	80
Mausoleum				2			A1 Burial Grounds	85
Crypt				2 + 1			A1 Burial Grounds	83
Hole 1			3	1	1		A1 Black Marsh	80
Hole 2			3	1	1		A1 Black Marsh	81
Tower Cellar 4	1		2	1			A1 Black Marsh	78
Tower Cellar 5	1		2 + 1	1	0 + 1		A1 Black Marsh	79
Pit 1			2	1	2		A1 Tamoe Highlands	85
Pit 2			2	1	2		A1 Tamoe Highlands	85
Catacombs 3			1	1	1		A1	73
Catacombs 4			3	1			A1	73
Stony Tomb 1				3		1	A2 Rocky Waste	78
Stony Tomb 2				2	0 + 1	0 + 1	A2 Rocky Waste	79
Halls of the Dead 3			1	1	2 + 1	4	A2 Dry Hills	82
Maggot Lair 1	1			2		4	A2 Far Oasis	84
Maggot Lair 2	1			2		4	A2 Far Oasis	84
Maggot Lair 3	1			2	0 + 1	4 + 1	A2 Far Oasis	85
Ancient Tunnels		1	1	1		1	A2 Lost City	85
Claw Viper Temple 1		1	1		4	2	A2 Valley of Snakes	82
Claw Viper Temple 2		1	1		3 + 1	1	A2 Valley of Snakes	83
Swampy Pit 1			1	2		3	A3 Flayer Jungle	80
Swampy Pit 2			2	2		3	A3 Flayer Jungle	81
Swampy Pit 3			1	2		2	A3 Flayer Jungle	82
Flayer Dungeon 2	1		2	1	3	3	A3 Flayer Jungle	82
Flayer Dungeon 3	1		2 + 1	1	3	2	A3 Flayer Jungle	83
Ruined Temple		1	1		2 + 1		A3 Kurast Bazaar	84
Disused Fane		1	1		2		A3 Kurast Bazaar	84
Sewers 1		1		1	1 + 1		A3 Kuraast Bazaar & Upper Kurast	84
Sewers 2		1		1		5	A3 Kuraast Bazaar & Upper Kurast	85
Forgotten Temple			1	1	2		A3 Upper Kurast	85
Forgotten Reliquary		1	1		2		A3 Upper Kurast	84
Disused Reliquary			1	1	2		A3 Kurast Causeway	85
Ruined Fane			1	1	2		A3 Kurast Causeway	85
Plains of Despair			2	2	2		A4	83

Zone	Physical Immunes	Magic Immunes	Fire Immunes	Lightning Immunes	Cold Immunes	Poison Immunes	Location	Vanilla Level
Chaos Sanctuary			2 + 1	1 + 1	1 + 1		A4	85
Abaddon	1		3	1	1	2	A5 Frigid Highlands	81
Pit of Acheron	1	1	4		1	2	A5 Arreat Plateau	82
Drifter Cavern	1		1	1	6	2	A5 Glacial Trail	84
Infernal Pit			6	1	4	1	A5 Frozen Tundra	83
Worldstone Keep 1			4	2	5	2	A5	85
Worldstone Keep 2		1	1	3	2	3	A5	85
Worldstone Keep 3	2		5	2	2	3	A5	85
Throne of Destruction		1 + 1	4 + 1	1	3 + 1	3 + 2	A5	85
Worldstone Chamber	-	-	-	-	-	-	A5	85
Matron's Den				1	3	0 + 1	Pandemonium Event	83
Forgotten Sands	1		1	2	0 + 1	2	Pandemonium Event	83
Furnace of Pain		1	4	1	3 + 1	1	Pandemonium Event	83

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